

# **RULES AND REGULATIONS**

## **RELATING TO SPECIFIC COMPETITIONS**

**Revised October 2024**

### **MEN'S OR LADIES' SINGLE-HANDED CHAMPIONSHIP**

Each game shall consist of 21 shots with four bowls to each player.

### **MEN'S OR LADIES' SINGLE HANDED TWO WOOD**

Each game shall consist of 21 shots with two bowls to each player.

### **SINGLE HANDED HANDICAP**

Each game shall consist of 21 shots with four bowls to each player. The net figure of the two players handicaps will, at the commencement of the game, be shown on the scoreboard and scorecard, e.g. a player with two against a player of six will receive four shots.

### **HUTTON CUP**

Each game shall consist of 91 points with four bowls to each player. The score for each end shall be 4 points for the bowl nearest to the Jack, 3 points for the next nearest, 2 points for the next and 1 point for the fourth nearest irrespective to which player each bowl belongs. Both players shall be awarded 1/2 point when two bowls are deemed equi-distant from the Jack.

The player with the bowl nearest to the Jack shall take the mat, and cast the Jack for the next end, irrespective of the score for the previous end. In the event of two bowls 'touching', or being equi-distant from the Jack, or the end being 'Made Dead', the person casting the Jack for that end shall also cast the Jack for the next end.

The winner is the first player to reach 91 points. If the players are tied in excess of 91 points, play will continue in the same way (all bowls to count) until one player has a higher score.

***N.B. This Competition must have a marker***

### **JUNIOR CHALLENGE CUP**

Each game shall consist of 21 shots with four bowls to each player. The competition is open to all members that have not completed 3 full seasons of playing lawn bowls.

## **MEN'S OR LADIES' PAIRS**

Each game shall consist of 18 ends with four woods to be bowled by each player. In the event of a tie an extra end must be played with the shots of this end to be included in the final score. The two players taking part in the first tie shall constitute the pair and normally play together throughout the competition. One additional - and the same - player may, however, be used as a substitute provided, he has not already played in the competition. The substitute may Skip. The pairings shall be decided by the Competition Secretary and at least one other Committee Member.

Pairings will be made up of low and high/intermediate handicap players. The selection cannot be disputed. In the event of a player being unable to continue during a game that pair will retire and concede the game to their opponents. Visiting the "head" is permitted.

## **MIXED PAIRS**

Each game shall consist of 18 ends with four woods to be bowled by each player. In the event of a tie an extra end must be played with the shots of this end to be included in the final score. The two players, one male and one female, taking part in the first tie shall constitute the pair and normally play together throughout the competition. One additional – and the same – player may, however, be used as a substitute provided, he or she has not already played in the competition. The substitute may skip. The pairing will be decided by the individual players.

In the event of a player being unable to continue during a game that pair will retire and concede the game to their opponents.

Visiting the “head” is permitted.

## **FELLOWSHIP CUP**

The competition is open to all Club Members, and is an on-going mixed drive, played on Club Mornings throughout the season. The Members attending the Club Morning will each draw a token to decide the teams, including the position to be played and the rink on which the game will be played - for that morning only. One player will keep the score, the card bearing all names will be returned to the organiser for calculation into the season's score for each player.

For each match played, 1 point will be given, plus 2 points for a win or 1 point for a draw. At the end of the season, the competition winner will be the player with the highest aggregate score. In the event of a tie then the higher number of attendances will be the deciding factor.

## **SENIOR CUP**

This competition will be open to all Members aged 70, or over, (on 1st. May). Each game shall consist of 21 shots with four bowls to each player.

## **ONE DAY COMPETITIONS**

### **Hutchison Trophy & Walker Cup**

This is a mixed singles competition with a maximum of 18 entrants. However, the number of entries must be a multiple of three so for each pairs game there is one marker.

With less than 6 entrants the competition will be cancelled or postponed if possible so further entrants can be encouraged.

Playing arrangements, including the players' number and order of play will be determined by the competition secretary on the day, dependent on the number of entrants.

Each player will have 4 bowls and play 3 games of 8 ends.

There will be no trial ends but 1 shot will be given on the first end of each game. Burnt ends will be replayed without penalty.

2 points will be awarded for a win and 1 point for a draw. In addition, 1 point will be awarded for each end won.

The player with the highest score will be the winner and awarded the Hutchison Trophy. The runner up will be awarded the Walker Shield. Should there be a tie, the player with the highest shot difference will be the winner. Should this also be a tie a further 3 end game will be played.

### **Marion Fry Trophy**

This is a Ladies pairs competition with a maximum of 24 entrants.

With less than 8 entrants(4 pairs) the competition will be cancelled or postponed if possible so further entrants can be encouraged.

Playing arrangements, including the players number and order of play will be determined by the competition secretary on the day dependent on the number of entrants. This will be either a Round Robin or 3 games of 8 ends.

The Ladies' Captain will divide players into Lead a (Low handicap) and Skips (higher handicap) but pairings will be drawn on the day.

Each player will have 4 bowls and play 3 games of 8 ends.

In the event of an odd number of teams, a different team will sit out at each session and be awarded 1 point and 4 ends (representing a draw).

There will be no trial ends but 1 shot will be given on the first end of each game. Burnt ends will be replayed without penalty.

2 points will be awarded for a win and 1 point for a draw. In addition, 1 point will be awarded for each end won.

The team with the highest score will be the winner. Should there be a tie, the team with the highest shot difference will be the winner. Should this also be a tie a further 3 end game will be played.

### **Mixed Triples**

This is a Mixed Triples competition with a maximum of 36 entrants.

With less than 12 entrants (4 triples) the competition will be cancelled or postponed, if possible, so further entrants can be encouraged.

Playing arrangements, including the team number and order of play will be determined by the Competition Secretary on the day, dependent on the number of entrants. This will be either a Round Robin or 3 games of 8 ends.

The Competition secretary will divide players into Lead, Two and Skip (based on their handicap) and teams will be drawn on the day.

Each team may determine the player's role.

Each player will have 3 bowls and play 3 games of 8 ends.

In the event of an odd number of teams, a different team will sit out at each session and be awarded 1 point and 4 ends (representing a draw).

There will be no trial ends but 1 shot will be given on the first end of each game. Burnt ends will be replayed without penalty.

2 points will be awarded for a win and 1 point for a draw. In addition, 1 point will be awarded for each end won.

The team with the highest score will be the winner. Should there be a tie, the team with the highest shot difference will be the winner. Should this also be a tie a further 3 end game will be played.